MISSOURI BUILDING BLOCK
PICTURE BOOK AWARD

Stomp
By Uncle Ian Aurora
Illustrated by Natalia Moore

Related Books:

Pokko and the Drum by Matthew Forsythe
Friday Night Wrestlefest by Jen Fox; illustrated by Micah Player
I Say Ooh, You Say Ahh by John Kane
Danbi Leads the School Parade by Anna Kang
Hat Tricks by Satoshi Kitamura
Squeak! Rumble! Whomp! Whomp! Whomp! by Wynton Marsalis; illustrated by Paul Rogers
The Button Book by Sally Nicholls; illustrated by Bethan Woollvin
Don’t Blink by Amy Krouse Rosenthal; illustrated by David Roberts
I Got the Rhythm by Connie Schofield-Morrison; illustrated by Frank Morrison
Play this Book by Jessica Young; illustrated by Daniel Wiseman

Rhymes:

“Crazy Food”
Popcorn, popcorn (jump up and down)
Mashed potatoes, mashed potatoes (swish feet)
Boiling water, boiling water (run in place)
Spaghetti, spaghetti (wave arms loosely)
Fruitcake (sit down heavily)

“Dinosaurs Long Ago”
Dinosaurs lived long ago
Some walked (stomp in place)
Some swam (pretend to swim)
Some flew, you know! (flap arms at side)
Some were big (hold hands up high)
Some were small (hold hands low)
Some were gigantic— (stretch arms out wide)

The Missouri Building Block Picture Book Award is sponsored by the Missouri Library Association and administered by the Youth Services Community of Interest. To learn more about MLA or to download more activity sheets, please visit http://molib.org.
V-e-r-y tall! (Stretch arms up high)

Songs:

“Two Feet”
(Tune: “Johnny Works with One Hammer”)

I can walk with two feet, two feet, two feet.
I can walk with two feet, two feet, all day long.

Additional Verses: Skip, Jump, Hop, March, Run, Slide, Stomp

“Bluegrass Jamboree” by Hap Palmer
Featured on: So Blg

“Flying Lessons” by Michelle Shocked
Featured on: Big Blues: Blues Music for Kids

Activities:

Mirror, Mirror – This is a fun and simple way to help children learn to move and control their bodies. Find a comfortable spot and face any children playing the game. Pick a child to start moving very slowly (in any way they want) and you try to mirror the movements as closely as possible. Then switch roles, and don’t be afraid to get as silly as possible!

Animal Moves – Take turns deciding how to move and romp around like our favorite animals! Use those imaginations and spread out wide to make room for all the crazy moves that are about to happen. Here are a few ideas to get you started:

- Move like a bird (run with arms outstretched)
- Move like a snake (slither on tummies on the floor)
- Move like a bear (walk on all fours)
- Move like a frog (get down on haunches and hop)
- Move like a kangaroo (take big leaps with arms in front of chest)
- Move like an elephant (with heavy stomping and swing arms like a trunk)
- Move like a penguin (waddle with ankles close together and arms pinned to sides)